PlayStation®

NTSC U/C

PlayStation®

Plays

EVERYONE

CONTENT RATED BY ESRB

SLUS-00680

BOMBERMAN WORLD™

A Blast from the Past!

ATLUS®

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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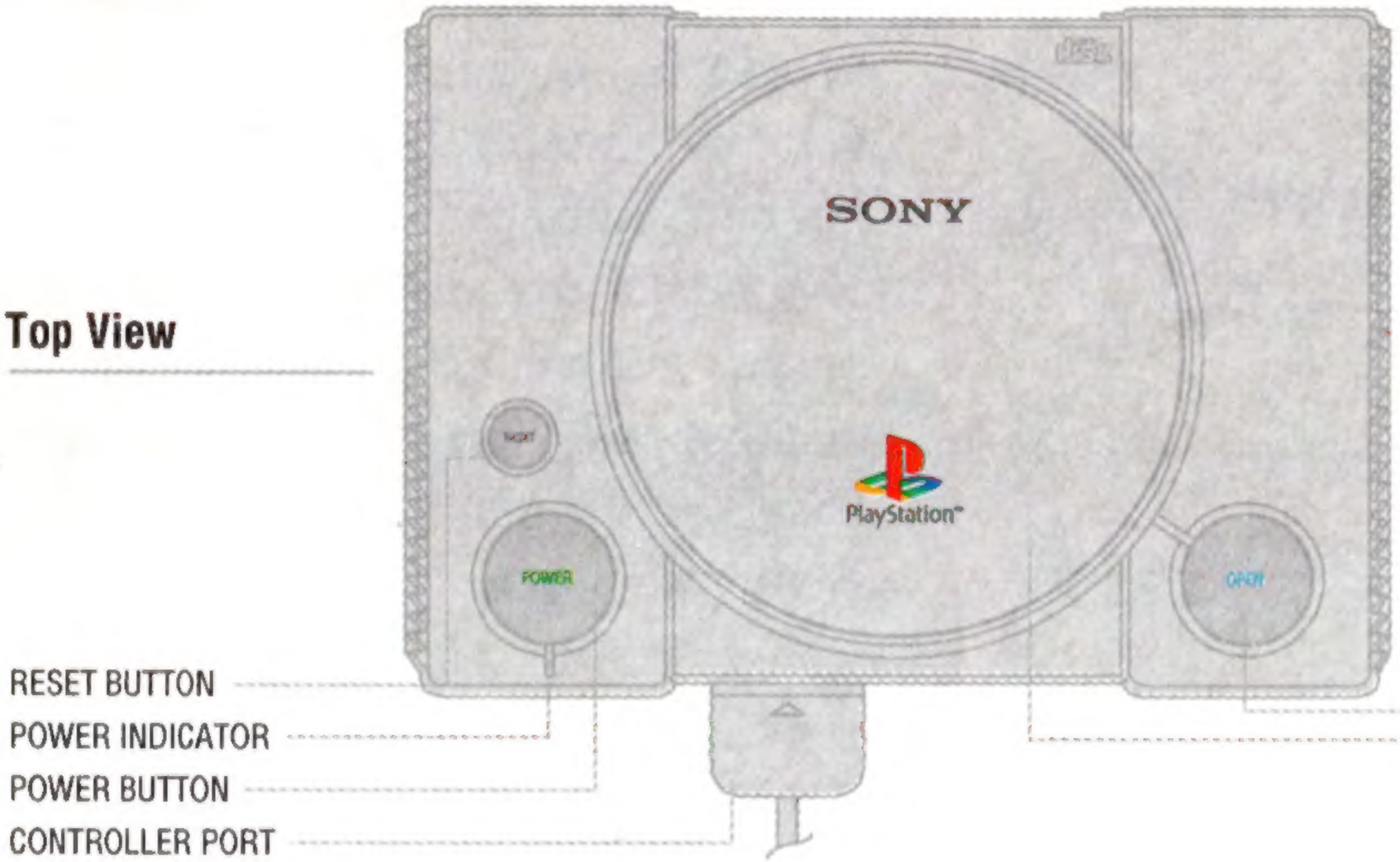
GAME STORY

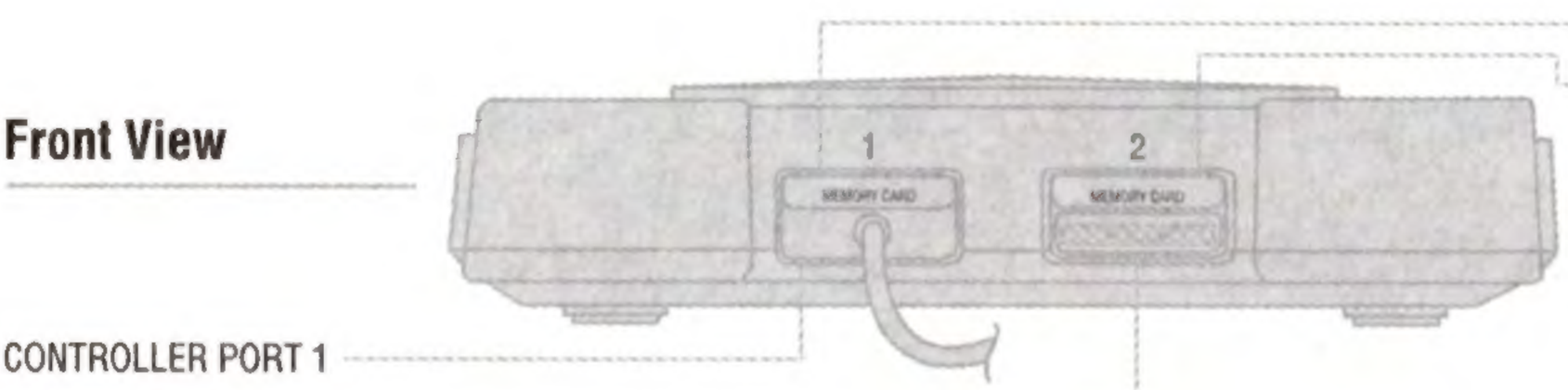
A long time ago, in a **Bomberman World** far away, there was a group of four evil people called the "**Dark Force Bombers**" who wanted to turn the world into darkness. Our ancestors rallied together and successfully sealed the evil ones into the Blue Crystal. However, after several hundred years, an evil guy named **BURGLAR**, mysteriously appeared and released the "**Dark Force Bombers**" (**Earth Bomber, Cyclone Bomber, Fire Bomber, and Aqua Bomber**) from the Blue Crystal. They have already conquered the Earth, Wind, Fire, Water, and the Dark Worlds and are already preparing to conquer the entire universe! **Bomberman** must now face his most dangerous opponents ever!

GETTING STARTED

Top View



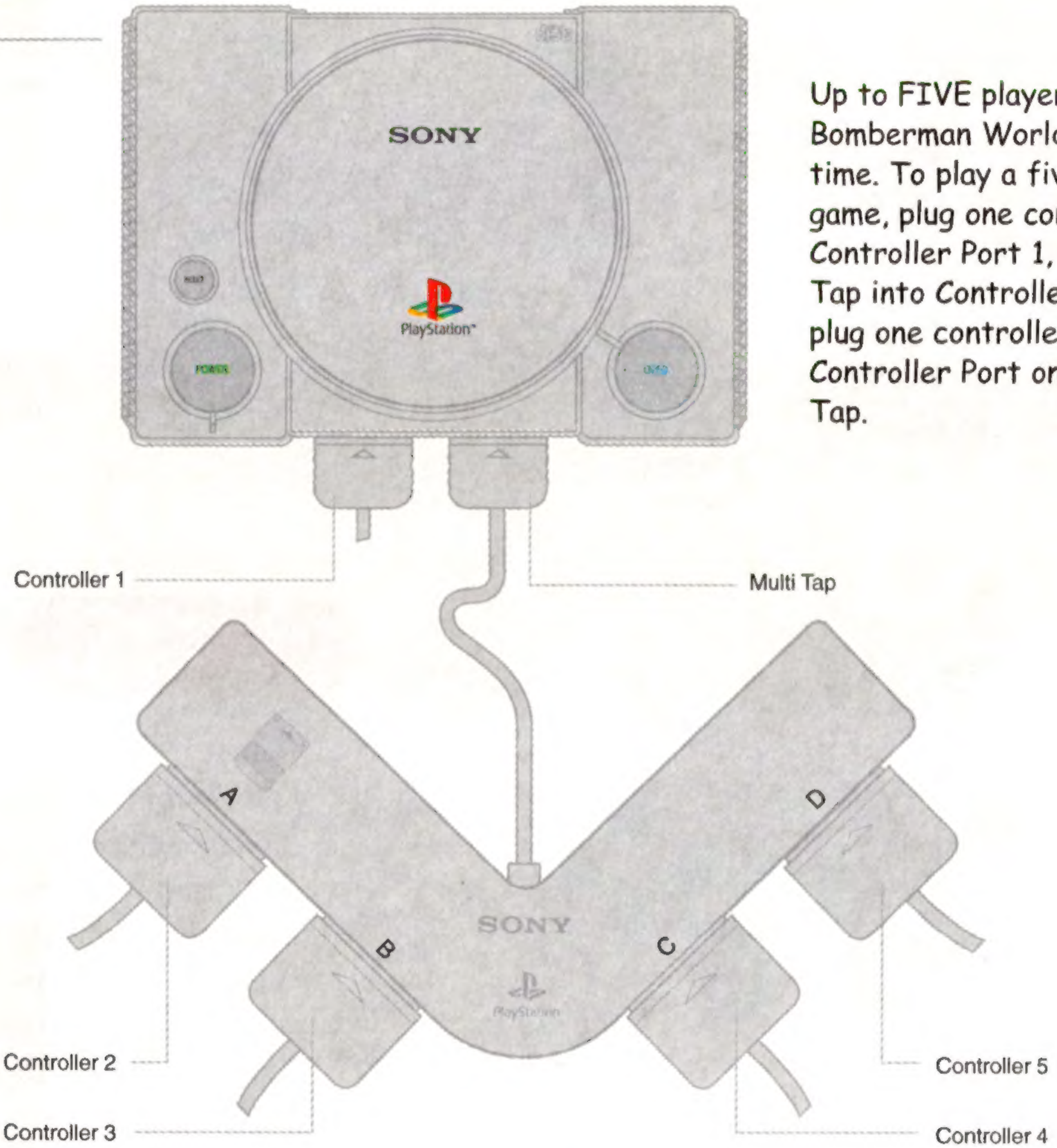
Front View



Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the BOMBERMAN WORLD™ disc and close the disc cover. Insert game controllers and turn on the PlayStation game console. After a certain time you will see the Opening Demo followed by a Title Screen.

HOW TO USE THE MULTI TAP

Top View



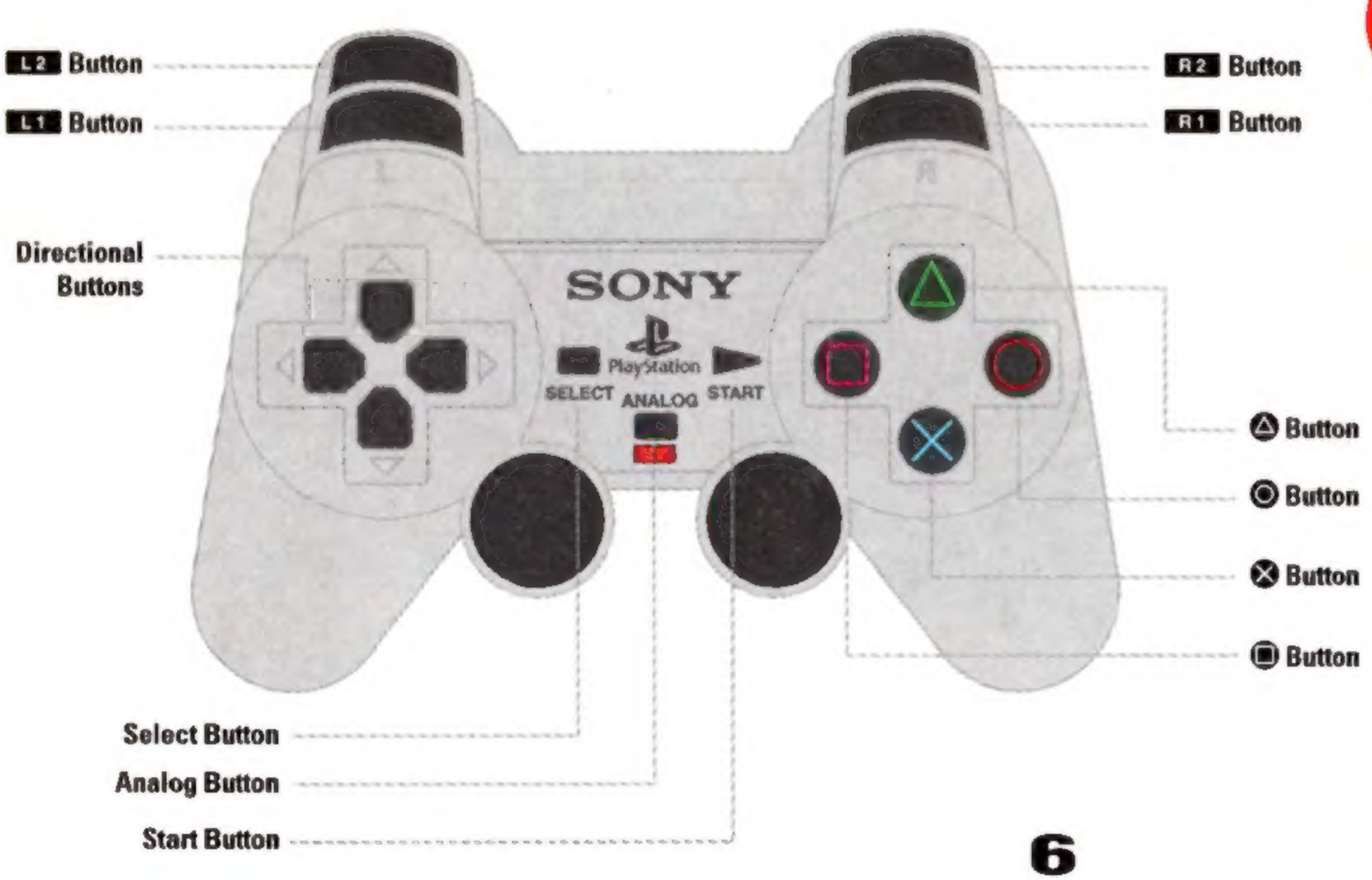
Up to FIVE players can play Bomberman World at the same time. To play a five player game, plug one controller into Controller Port 1, plug a Multi Tap into Controller Port 2 and plug one controller into each Controller Port on the Multi Tap.

HOW TO USE THE CONTROLLER

Standard Controller

You can change your controller configuration or other settings by going to the Option screen. For example, you can change the sound either into Mono or Stereo.

Dual Shock™ Analog Controller



Vibration: If your controller has a vibration function, you can choose to have it vibrate or not. If your controller has no vibration function, this setting will not have any effect.

Directional button	Move Bomberman, or select the commands in the setting mode.
◎ Button	Set down a bomb, When you get the Power Glove, you can pick up a bomb once by pressing the O button one more time (This is available, only if you didn't move when you set down the bomb). In Battle mode, you can throw other opponents using this button.
⊗ Button	Decide or detonate a Remote control bomb.
△ Button	Cancel or stop a bomb after you have kicked it. (Only if you have Bomb Kick)
□ Button	To use the Bomb Punch, Push or Line Bomb.
R1 Button	To use in a normal attack with armor. (This is available when you have armor). If you hold the R1 button and then release it, you can get a special attack
L1 Button	N/A
R2 / L2 Button	N/A
Start Button	Pause the game, or to skip the demo screen
Select Button	N/A

The above explanation are the default settings. If you go into the Option Mode, you can pick from three different button configurations.

CONTROLLER TYPES

Type 1 :

Bomb Set	◎ button
Power Glove	◎ button
Line Bomb	□ button
Bomb Switch	⊗ button
Armor Attack	R1 button
Punch Push	□ button
Kick Stop	△ Button

Type 2:

Bomb Set	◎ button
Power Glove	◎ button
Line Bomb	□ button
Bomb Switch	⊗ button
Armor Attack	△ button
Punch Push	△ button
Kick Stop	R1 / R2 button

Type 3 :

Bomb set	◎ button
Power Glove	△ button
Line Bomb	⊗ button
Bomb Switch	L1 / L2 button
Armor Attack	□ button
Punch Push	□ button
Kick Stop	R1 / R2 button

HOW TO PLAY THE NORMAL GAME

NORMAL GAME

REMAINS

SCORE INDICATION

TIME LIMITATION

REMAINING CRYSTALS

REMAINS: The remaining number of Bomberman. When you lose all your lives the game will be over.

SCORE INDICATION: Your score will increase each time you kill an enemy.

TIME LIMITATION: This indicates how much time is left to clear the area.

REMAINING CRYSTALS: This indicates the number of crystals in the area.

FIGHT THROUGH THE FIVE WORLDS!

There are five different worlds in "Bomberman"; Earth, Wind, Fire, Water, and Dark. Each world has their own intricate maps, enemies, and traps. Proceed by breaking the Soft Block* with bombs and, power up your Bomberman with items to clear all five worlds!

* A Soft Block is a block that can be destroyed with a bomb. A block that you cannot destroy is called a Hard Block.

COLLECT THE CRYSTALS

A normal area in each world will have a certain number of Crystals. When you collect all the Crystals in an area, the door to the next area will open and you will be able to advance to the next level.

BATTLE AGAINST THE BOSS!

In one area of each world one of the "Dark Force Bombers" await you. This is called the Rival area. When you kill a member of the "Dark Force Bombers" in a Rival area, you will obtain a powerful "Armor".

KILL THE GIANT BOSS!

In the Final area of each world, a giant boss character awaits you. When you kill this giant boss, you will clear the world. All the boss characters are strong but not invincible. Make sure your Bomberman is fully powered up!

GAME OVER

When your Bomberman receives an enemy's attack, gets caught in a trap, or get caught in the explosion of your own bombs, you will lose one Bomberman. You will also lose one Bomberman if you exceed the time limit. When all of your Bombermen are gone, it will be Game Over.

CONTINUE

When the game is over and you want to continue the game, select "Continue". If you are going to use the Memory Card, select "Save". If you want to quit then select "End". If you remember the screen Password, you can continue the game anytime you want.

SAVING ON A MEMORY CARD

When the Game is over you can select "Save", to save the game on a Memory Card. You can save up to 3 games on one block. Once you've selected where to save the data, it will save the game at the last area you played.

GAME CONTINUITY

After selecting the "Normal Game" and choosing "Load", the computer will load the data you saved and continue the game from the previous stage where you left off. If you input the "Password" number, you can also continue the game as well.

ABOUT BOMBERMAN WORLD

KILL THE DARK FORCE BOMBERS AND RECEIVE THE VEHICLE CHARACTER!

When you defeat the "Dark Force Bombers" on the 4th area on each of the worlds, you will receive "Armor" in the final area. This "Armor" has two abilities: "Normal Attack" and "Special Attack".

Each of the Dark Force Bombers will appear with a strong armor character. Kill the Dark Force Bomber and the Armor will be yours!

TEEBO

An animal type Armor. He looks like a rabbit and has great jumping ability.

Normal attack : Able to jump over a block.

Special attack : A Tame-Jump (Reserved Jump) which explodes the bomb on the screen, and can stop the enemy's movement for a short time.

EARTH WORLD

A world filled with green trees and grasses. There are rocks which will make Bomberman trip and fall.

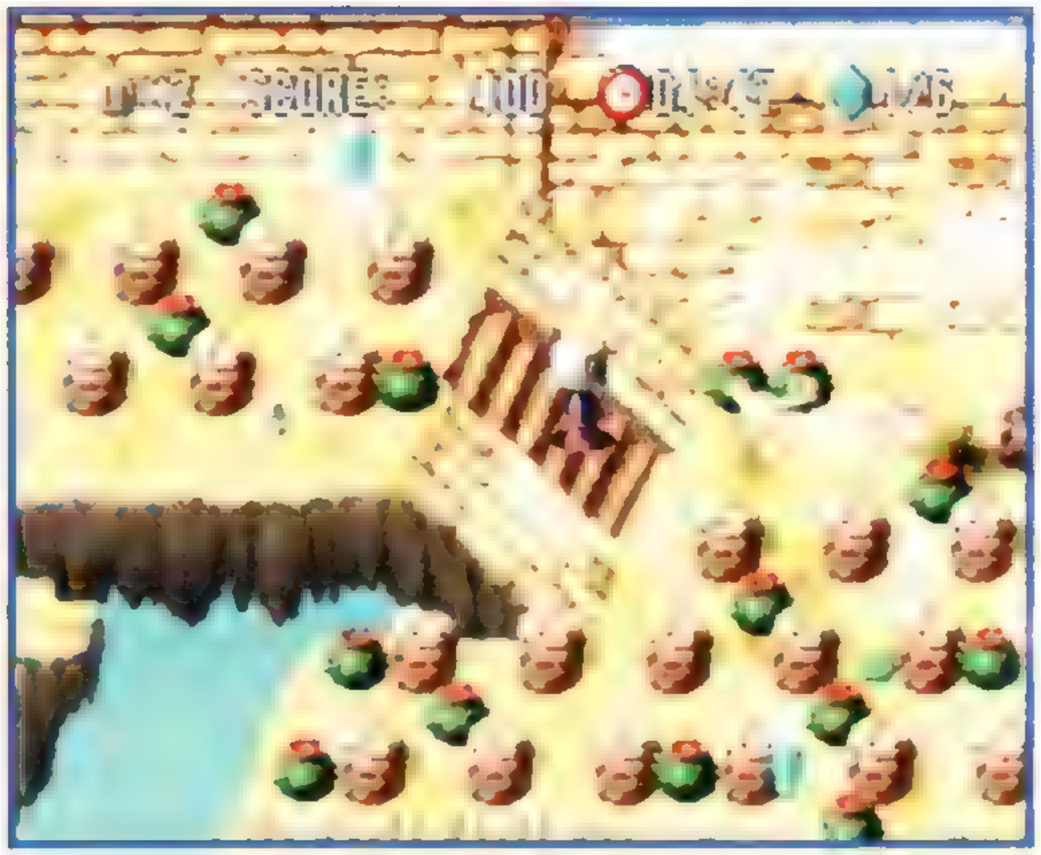
BOSS

TORENTO & EARTH BOMBER

Torento is a monster tree. He has a Leaf attack, Paralyzing pollen, Bomb rain, etc. His movement may be slow but don't be fooled, he is very powerful. Be careful!

WIND WORLD

A vast desert with conveyer belts, floating stones and the Twister Dash — these are some of the dangers you will face on this world.



BOSS

BASSARI & CYCLONE BOMBER

Bassari has a fan which will cut everything. The Cyclone bomber is the only girl in the Dark Force Bombers.

LAUNCHER ARMOR

Reliable Robot Armor.

Normal attack: Launches two bombs forward. The bombs will reach the target at the same time and will explode at the same time.

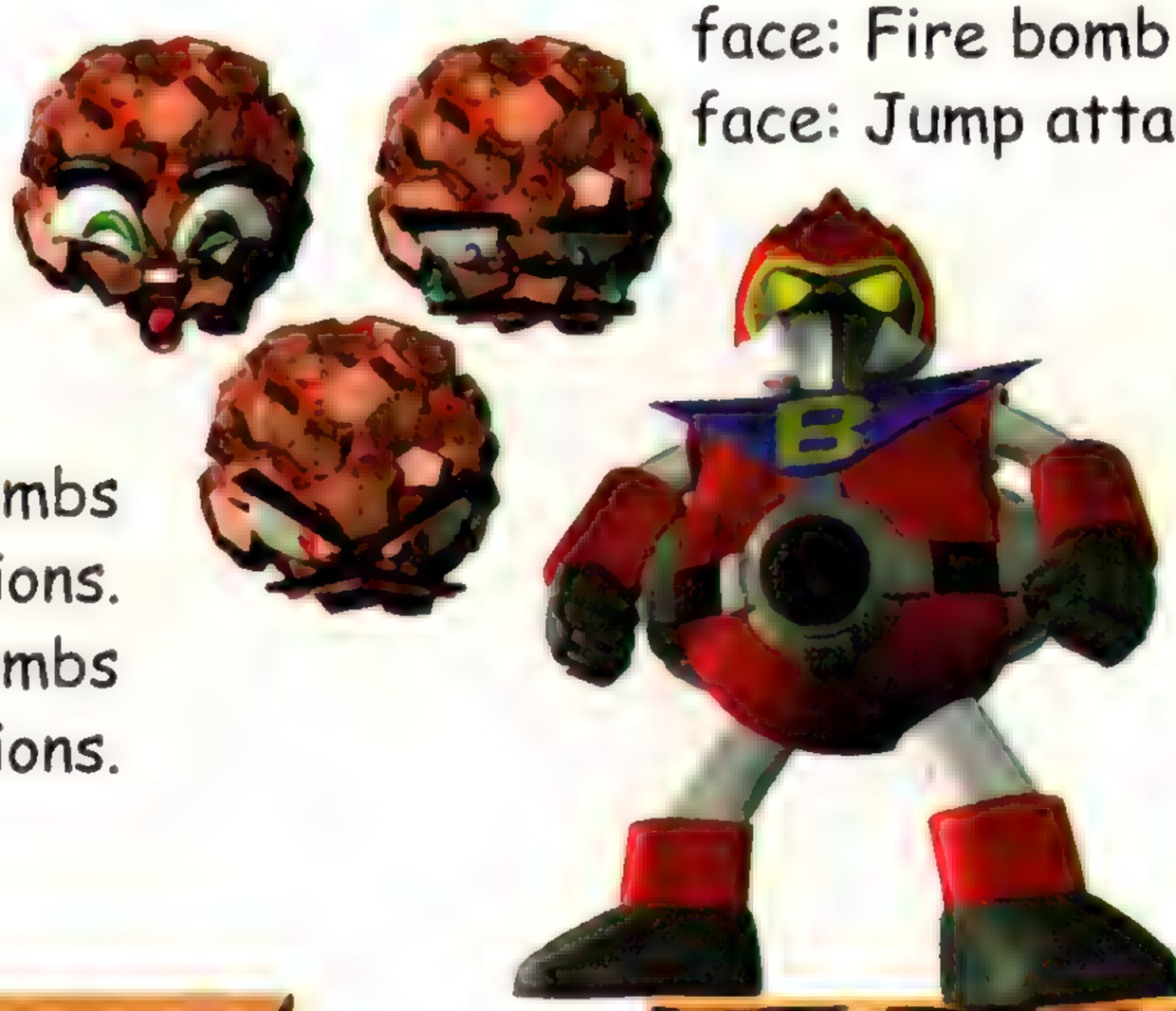
Special attack: Launch four bombs at once.

NYANJIRO

BOSS

GANGORON & FIRE BOMBER

Gangoron is a group of volcano bombs. The different expressions on his face will determine which type of attack he will launch. (Angry face: Volcano bomb, Laughing face: Fire bomb, Crying face: Jump attack)



Cute animal armor

Normal attack: Launch 4 bombs in all directions.

Special attack: Launch 8 bombs in all directions.

FIRE WORLD

An underground lava world. You can move around by riding on a trolley. Many dangerous traps await you such as, Volcano bombs and Pitfalls.

WATER WORLD

An ocean world where lots of fish live. There are a lot of traps using water pressure. Be careful of the Crane.

BOSS IKA-RINGER & AQUA BOMBER

Ika-ringer is a squid monster. It's Sucker Hammer and Sucker Balkan are very powerful. Be careful!

RICK

Watery Eye Creature Armor.
Normal attack: Moves fast by Dash.
Special attack: Able to set a bomb he has in front.

ROCK-ON-ARMOR

Machine Armor.

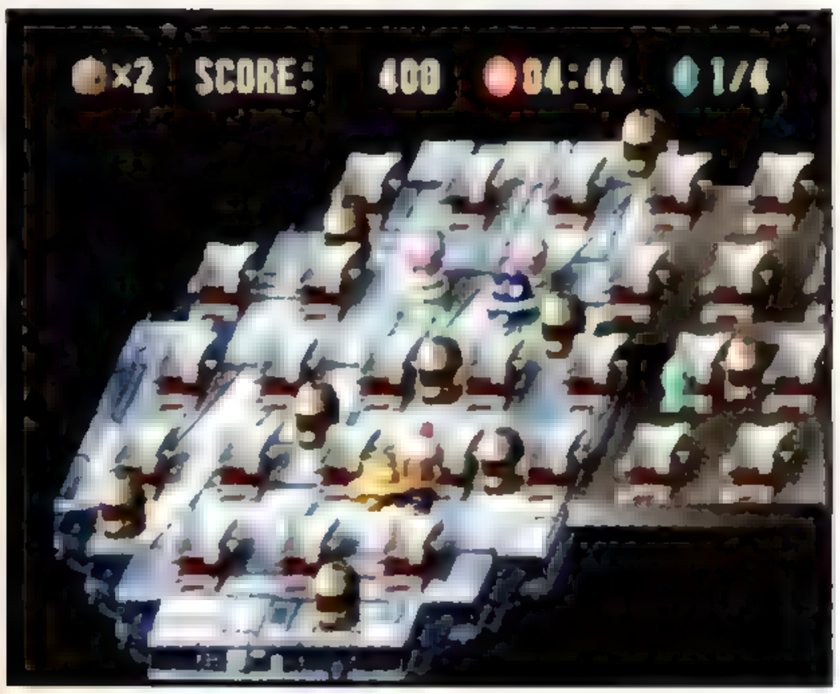
Normal attack: It can target the enemy and launch a bomb.

Special attack: The power of the Fire bomb is maximized.

BOSS

GOD-HEADER & BURGLAR

The bomb you set will be used as their own bomb. His eye-beam has a high hit ratio. Be careful, do not underestimate him!



DARK WORLD

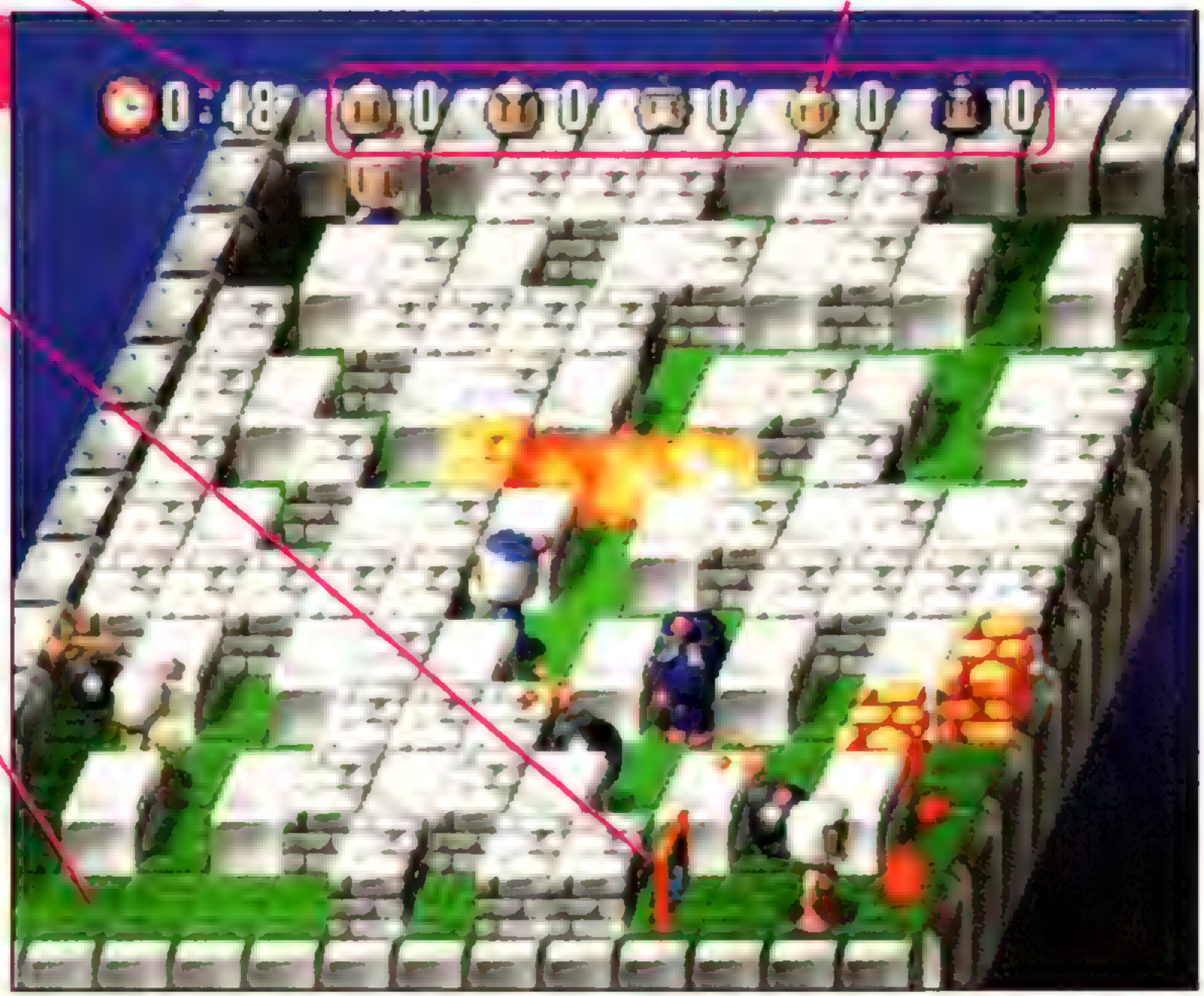
The fortress of Burglar is protected by a super computer.. There are several traps such as missiles, electricity, magnets, and satellites.

HOW TO PLAY THE BATTLE GAME

BATTLE GAME

There are two types of battle modes in the game: Battle Royal Mode and a Maniac Mode. Battle Royal Mode is an ordinary game mode. You can set up detailed rules of your own in Maniac Mode.

ON-SCREEN INFO



You can have up to 5 bombermen participate and have 5 players control each of the characters. (otherwise they can be controlled by the computer)

BATTLE ROYAL MODE

First, select either Single Match or Tag Match.

Next, select the number of players that will be participating and then select either a player or the computer to control the characters. If there is more than 1 player, you will need 2 controllers. If there are more than 3 players, you will need a Multi-Tap peripheral and a controller for each additional player (up to 5 players).

The rules are as follows:

Sudden Death: The entire screen is filled with Pressure Blocks. You fight until you completely wipe out the enemy.

Bad Bomber: If you turn this option ON, the player who is OUT can attack the enemy from outside of the screen. Press X to move around the edge of the area faster. If you switch this option to "SUPER" you will be able to rejoin the battle if you kill one of the other Bombermen while you are flying around the outside of the battlefield.

Spark Bomber: see "Spark Bomber" on page 21.

MANIAC MODE

In this mode, you can set up your own rules and items. Only the "Standard" stage is available. Once you select the number of players, select the rules you want to change.

On the Item Select screen, you can choose the total number of items (which will appear by breaking the Soft Blocks) or category of items. The maximum amount of items you can choose is 60. (However, the position of the items will be random).

This is the Handicap setting screen. When there is an imbalance in the players ability, you can add a handicap which ranges from 1 (weak) to 5 (strong). When all the settings are done, the battle will begin. The other rules are the same as in the normal mode.

BEGINNING THE GAME

Use your bombs and attack the enemy. The one who is the last one standing or stays alive in a tag team match will be the winner. Whoever achieves the designated number of victories will be declared the ultimate champion. When time runs out or the match ends in a tie, the battle will restart.

SPARK BOMBER

This is a Mini-game where the winner of the Maniac Mode or the winner of a Single match of the Battle Royal Mode will be allowed to participate in. You have to move the Bomberman over to the right hand side and make it to the goal. However, don't let him touch the outside wall. When time runs out or when your Bomberman touches the outside wall, you can't retrieve the item. When you reach the goal, you can obtain a heart item. The items you get in this game will be equipped when you begin the next battle.

OPPONENT CHARACTERS

In the Battle game, there are 7 characters other than Bomberman. You can select your favorite character and play!
NOTE: If everyone selects White Bomberman, each Bomberman will be differentiated by the colors that follow;
Player 1: White, Player 2: Black, Player 3: Red, Player 4: Blue, Player 5: Green

MERCHANT BOMBER

He concentrates on collecting items.

FAIRY BOMBERMAN

She is relatively quiet but when she is in danger, she will show you her true power.

WITCH BOMBERMAN

She does whatever she wants. She will sometimes obtain the Skull on her own.

HERO BOMBERMAN

He will begin attacking the minute he finds an opponent. A very offensive warrior bomber.

BISHOP BOMBERMAN

He is always wandering on the screen. Unpredictable character.

NINJA BOMBERMAN

He will use a lot of bombs and seal the opponents' techniques.

MONK BOMBERMAN

He has a lot of flashy attacks. He is good at kicking bombs. A martial artist bomber.

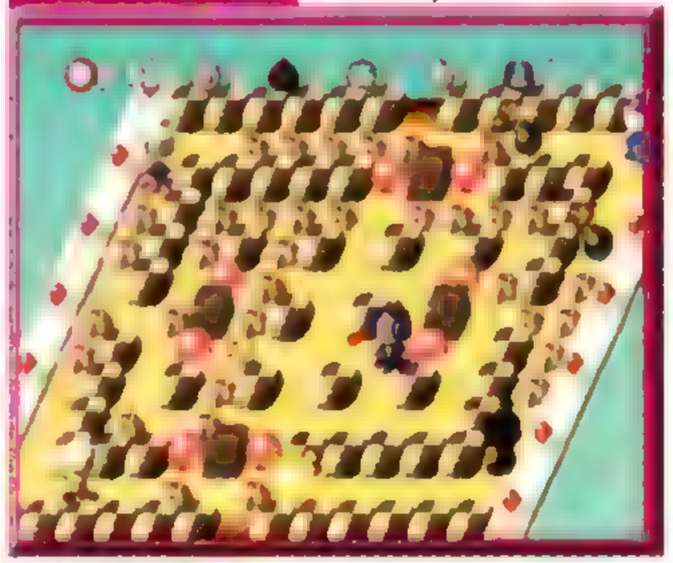
DIFFERENT BATTLE STAGES

There is a standard stage as well as other stages in this game. It would serve you well to devise a clever strategy for each stage.

STAGE 1 Standard

A basic stage. There are no special tricks. Raw skill is the key here.

STAGE 2 Candy Store



A stage with a Rolling door. When you push the round knob on the door when there is no obstacles around, the door will turn 90 degrees.

STAGE 3 Jungle Tunnel

The bomb set underneath the grass will have the strongest explosion power. When you kick a bomb on an arrow, it will go in the direction of the arrow.

STAGE 4 Brick Castle

There are holes which connect the upper floor and the lower floor. When you set the bomb on the upper hole, you can send the bomb to the lower level.

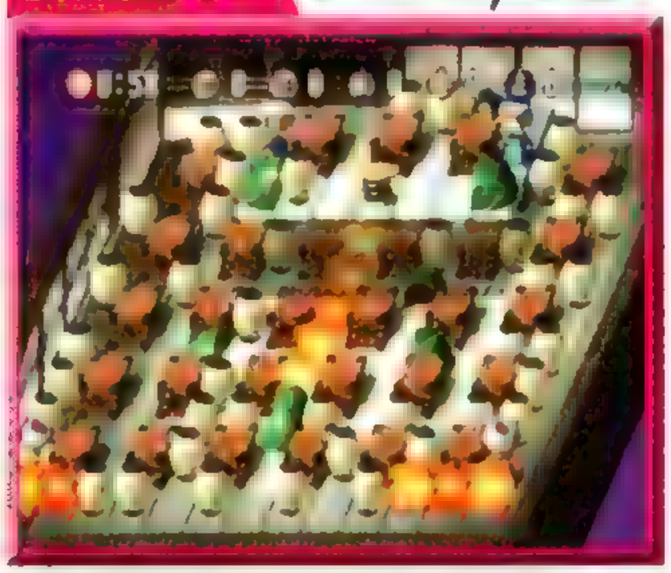
STAGE 5 Volcano

When you ride on the trolley, it will move by pushing the Block aside.

STAGE 6 Slippy Valley

There are floors that will make a hole when you step on to it twice. There are also Warp holes which connect the first floor and the second floor.

STAGE 7 Chimney Blast



You can send an explosion from the first floor duct to the second floor duct. Also you can move by using the Springboard.

STAGE 8 Slow or Fast

When you pass the number sign, your movement speed will change. When you touch the ! symbol, you cannot move for 2 seconds.

STAGE 9 Desert Warp

The moving sand on the conveyer belt will carry the bomb. You can change the belts direction by bombing the switch in the center of the stage.

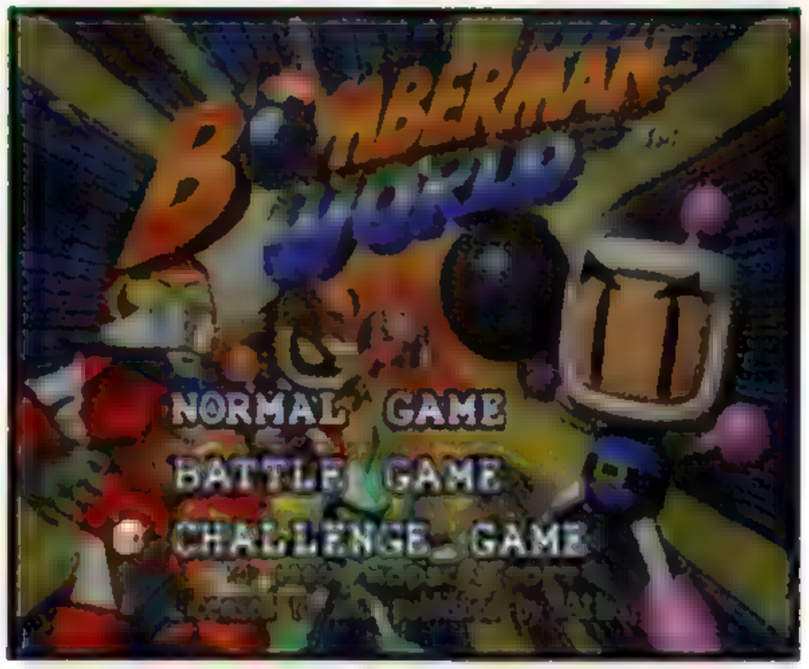
STAGE 10 Seasaw Park

When you get on a seesaw, you can launch a Bombeman or a bomb which is on the other side of the seesaw.

HOW TO PLAY THE CHALLENGE GAME

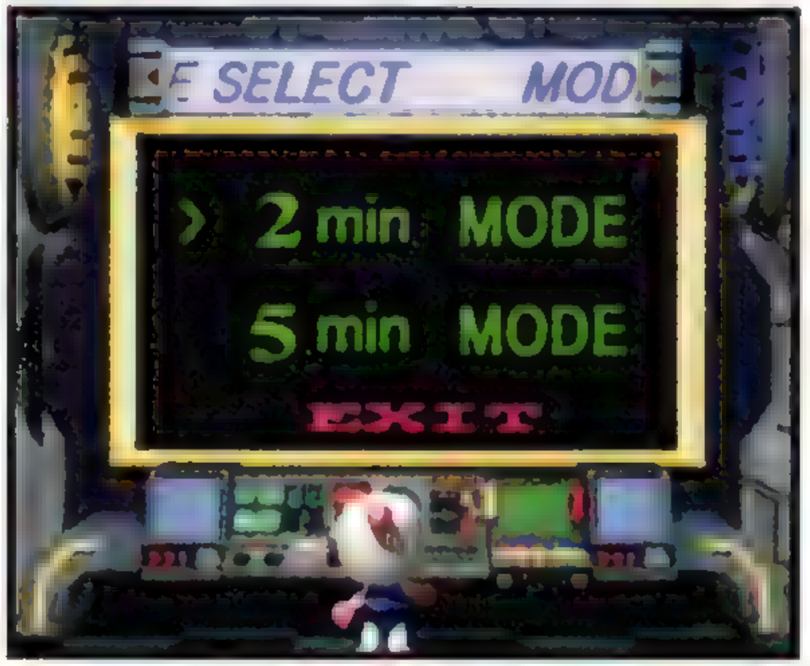
CHALLENGE GAME

The Challenge game is a one-player game. You will have to kill all of the enemy characters in a limited amount of time.



GAME FLOW

There is a 2 minute mode and a 5 minute mode for the Challenge game. Select which one you would like to play.
In this game mode, there are three types of Bomberman already equipped with three items. You can select which one of the characters you would like to use.

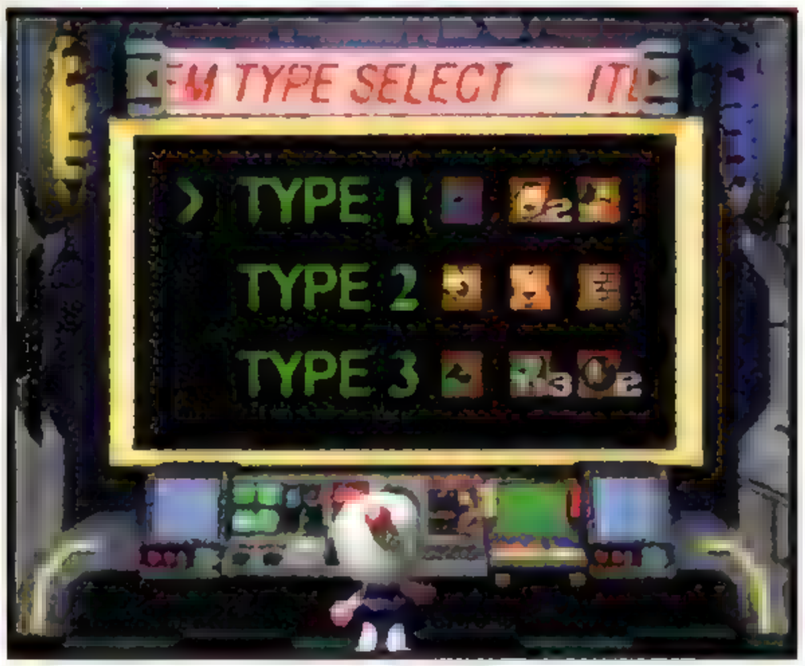


TYPE 1: Power Glove, Fire x2, Bomb Kick. Heavily equipped.

TYPE 2: Remote Control, Full Fire, Able to walk through walls.

TYPE 3: Line Bomb, Speed Up x3, Bomb Up x2. Mobile type.

STATUS SCREEN

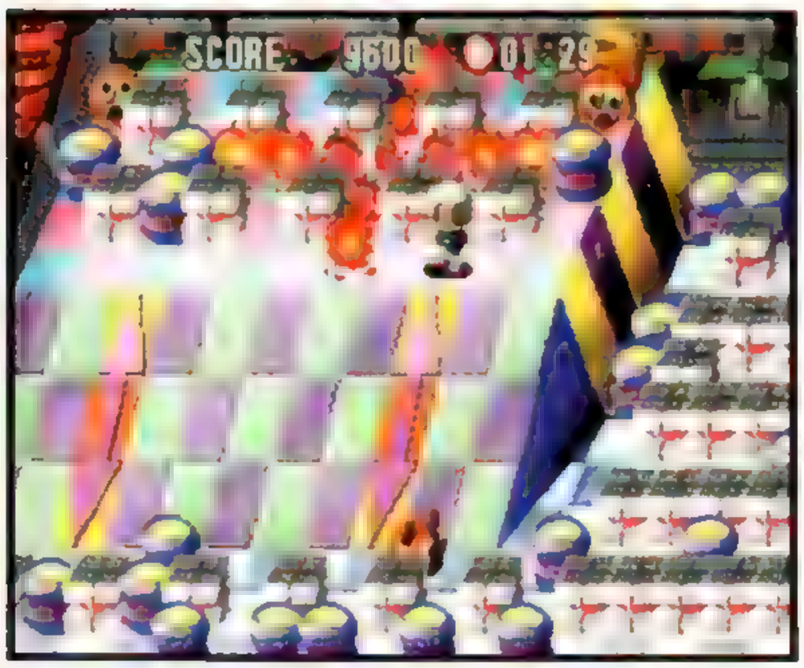


After the battle, you will see a Status Screen. On this screen you will see how many the points you have earned. And then in the last section of the window, it will show you what the level you achieved as a Bomberman.

BONUS POINTS

In the challenge mode, you can achieve more points by killing more than 2 enemies at once with one attack (one bomb). There are generators and electricity Blocks on the stages which you can destroy. Destroying those, will increase your score. If you can destroy multiple obstacles at the same time, you can double or even triple your score.

PLAY STAGE

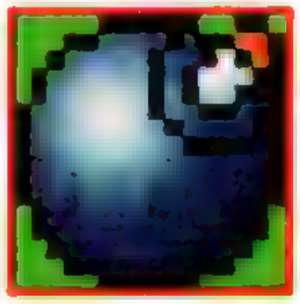


There are 2 minute and 5 minute modes. But you will battle on one stage. However, there are various kinds of traps and many Boss characters in the stage. Check the map and come up with a good strategy!

POWER UPS

FIRE UP

The range of your bombs will be extended by 1 block every time you pick one up. Maximum 6 levels.



BOMB UP

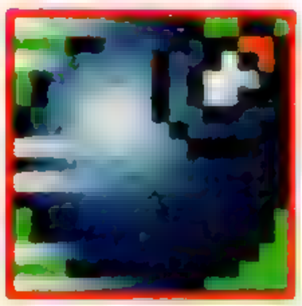
The number of bombs you can set will increase by one. It will increase up to 8 bombs.

SPEED UP

Your Bomberman's speed will go up. There are a total of 9 levels.

DETONATOR

You can detonate a bomb at any time with this item, by pressing the ⊗ button.

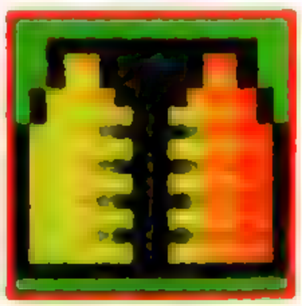


BOMB PASS

You can walk over a set bomb.

BOMB KICK

When the player bumps into a bomb, the bomb will move forward. You can also stop the bomb's movement by pressing the Triangle button.



FREE ATTACK SUIT

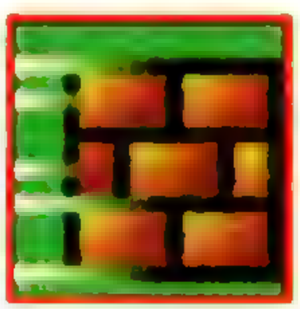
For 8 seconds, you will not be harmed by your own explosion or an enemy's attack.

STONE SHOES

This will reduce your Bomberman's speed by 1 level. Maximum 3 levels.

PIERCE BOMB

The explosion will go through Soft Blocks.

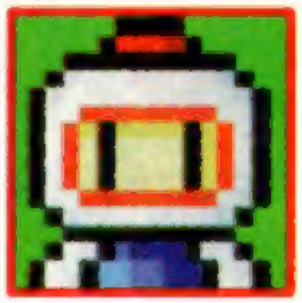


PIERCE WALL

You can walk through Soft Blocks.

TIME

Time and enemy's movement will freeze for 8 seconds.



1 UP

Your remaining players will increase by one.

FULL FIRE

With this one item, your bomb's power will reach maximum strength.

POWER GLOVE

You can pick up and throw a bomb.

HEART

This item will protect you from an enemy's attack one time.

LINE BOMB

When you press the Square button, you can set down all the bombs you have.

PUSH

When you press the ● button, you can push away an enemy. This is very useful in a vs. game.

PUNCH

When you press the ● button in front of a bomb, you can punch the bomb forward.

POWER BOMB

The first bomb you set after collecting this power up will be at maximum power.

BOUNCY BOMB

The bomb will bounce when you throw it or kick it.

SKULL

The player will be sick for a certain amount of time.

The list of diseases you can get:

● Speed up ● Speed down ● Set bombs against your will ● Cannot set down bombs ● Bombs will blow up early ● The bomb blows up delayed ● Your character's position will switch with another player.

ATLUS Customer Service Department/Technical Support Line (949) 788-0353 — Call this number for help in installing or operating our products or for general product questions. Representatives are available Monday-Friday, 9:00am-5:30pm Pacific Time. There is no charge for this service.

GAME HINTS!

1-900-CALL-ATLUS 24 hours a days 7 days a week
it's only $0.95 per minute ($1.25 for live assistance) to listen to helpful hints that can help you master Bomberman World! You must be 18 years or older, or have parent's permission to call. Touch-tone only. Prices subject to change without notice.
If you are unable to dail the 900 number, please call our toll line at 949-788-0353 for hints. 1:00PM-5:30PM, Mondays, Wednesdays, and Fridays Pacific Standard Time.

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EGGS OF STEEL™

Hi! My name is Charlie. I'm the night watchman for the Momsteel Steel factory.
I was working diligently when all the machinery in the factory started moving. Geez! What should I do? If my boss finds out about this, I'll get fired. Well. I guess the first thing I must do is to look for a reset switch to stop the machines. But this factory is huuuuuuge!
I hope I can come back safe and sound.

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